

Erik Lee**1-415-374-0946****eriklee@erikleeanimation.com****ErikLeeAnimation.com****Demo Reel Breakdown (8/1/2010)**

Sequence	Title	Technique/Tool	Artistic Responsibilities
Shot 1	Parking Ticket	Maya	Modified generic model Norman*, modeled and designed environment and props to create personality. Key frame animated characters to dialogue. Audio clip download form http://dramapod.com .
Shot 2	Action	Maya	Rigs provided by AnimationRigs.com. Key frame animated character to show understanding of body mechanics and line of action.
Shot 3	City of Friends	3DS Max	© Creacon Entertainment AS . Key frame animation for the Norway TV cartoon show "City of Friends". Models, props, rendered and audio provided by Creacon Entertainment AS.
Shot 4	Fish	Maya	Modified generic model Norman*, modeled and designed environment and props to create personality. Key frame animated character to show mechanics and thought process.
Shot 5	Monster	Maya	Download the model from http://highend3d.com . Modified generic model Norman*. Key frame animated character to show understanding of body mechanics and line of action
Shot 6, 8, 9	Fat-tastico	Maya	From my thesis short film "Fat-tastico". Key frame animated character to show the understanding of animation, story telling, composition, lighting, and rendering.
Shot 7	Triceratops	Maya	Key frame animated character to show quadped mechanics.
Shot 10	Ninja	Maya	Modified generic model Norman*, modeled and designed environment and props to create personality. Key frame animated character to show understanding of body mechanics and line of action.

*Generic Norman model and rig provided by Academy of Art University. Any modifications or character design changes are made by Erik Lee.